MPC200 in µ-Manager A Quick Reference

Using μ -Manager to Operate MPC200 To use Sutter MPC-200 in μ -Manager navigate to Tools \rightarrow Device/Property Browser

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	Script Panel Shortcuts Device/Property Browser	•				
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	Options					

Sutter MPC Action Command

Show cameras	Sefresh!					
Show shutters	rs					
V Show stages						
Show discrete changers						
Show other devices						
Property	Value					
Sutter MPC-Action Command	<actio< td=""><td>n></td><td></td><td></td><td>_</td><td>1.</td></actio<>	n>			_	1.
Sutter MPC-Apply Changes	<action< td=""><td>1></td><td></td><td></td><td>•</td><td>1n</td></action<>	1>			•	1n
Sutter MPC-BaudRate	Center					
Sutter MPC-Calibration	Home					
Sutter MPC-Current Manipulator	Interru	pt Mov	'e			
Sutter MPC-Current X	Work P	osition				
Sutter MPC-Current Y	Zylon					
Sutter MPC-Current Z	4				•	1
Sutter MPC-Description	Sutter M	MPC20	0/ROE200 driv	ver		
Sutter MPC-Device Type #1	Manipul	ator - I	Right Handed			1
Sutter MPC-Device Type #2	Manipul	ator - I	Right Handed			
Sutter MPC-Device Type #3	Manipul	ator - F	Right Handed			:
Sutter MPC-Device Type #4	Manipul	ator - I	Right Handed			
Sutter MPC-Diagonal Angle	45				۱.	
Sutter MPC-Diagonal Mode	Off					
Sutter MPC-Fine X	0	•		6	Þ	
Sutter MPC-Fine Y	0	•			Þ	
Sutter MPC-Fine Z	0	•			Þ	
Sutter MPC-Firmware Version	v3.15					
Sutter MPC-Link Angle #1	0					
Sutter MPC-Link Angle #2	0					
Sutter MPC-Link Angle #3	0					
Sutter MPC-Link Angle #4	0					
Sutter MPC-Link Master	0	•			Þ	
Sutter MPC-Link Movement #1	0	•			Þ	
Sutter MPC-Link Movement #2	0	•	111		Þ	
Sutter MPC-Link Movement #3	0	•	111		Þ	
Sutter MPC-Link Movement #4	0	•			Þ	
Sutter MPC-Link Z	0	•			•	
Sutter MPC-MP #1 Position	X=2441	L2.44 Y	′=24967.00 Z	=4.00		
Sutter MPC-MP #2 Position	X=2489	91.00 Y	′=14502.06 Z	=3622.50		
Sutter MPC-MP #3 Position	X=1175	54.88 Y	=5922.19 Z=	11589.56		
Sutter MPC-MP #4 Position	X=6787	7.56 Y=	=1585.63 Z=3	3608.25		

All options correspond to the buttons on the ROE200

The following options are seen in this drop down menu:

Center = Calibrate each manipulator using the ROE. Not to be confused w/ MPC Calibration drop down menu in μ -Manager. See below for μ -Manager Calibration menu.

Home= Coordinates X=0, Y=0, Z=0. If the manipulators are setup correctly, right handed manipulator on the right of the microscope, left handed manipulator on the left, Home is the point most away from the preparation to allow room to change pipettes. *Note: You must go Home first to go to Work Position*.

Interrupt Move = Corresponds to the Stop button on the ROE. This allows stopping of a robotic action such as going Home or to Work Position.

Work Position= A user defined set of coordinates X,Y, Z. *Note:* You must go Home first to go to Work Position.

Sutter MPC Baud Rate must always equal 128000. See Installing μ -Manager and MPC200 document.

Sutter MPC Calibration Menu / MPC Device Type

The most powerful feature of this software is the link mode. In order to properly link the movements of the pipettes (manipulators) w/ the microscope (translator), the program needs to learn the angle between the manipulators and the objective/camera.

To teach this software the angle of each pipette with respect to microscope (objective/camera), first we need to define what type of device is attached to the primary and secondary MPC200. The primary MPC200 is defined as the controller to which the ROE is connected. The devices attached to this controller will show as Device Type#1(connected to Port A of primary controller) and Device Type #2 (Port B). The secondary MPC200 is defined as the controller daisy chained to primary controller. The devices attached to the secondary controller will appear as Device Type #3(Port A of secondary controller) and #4(Port B). For each device type the user has to select Manipulator Right Handed, Manipulator Left Handed, or Translator.

Show cameras	Sefresh!			
Show shutters				
V Show stages	Show read-only properties			
Show discrete changers				
Show other devices				
Property	Value			
Sutter MPC-Action Command	<action></action>			
Sutter MPC-Apply Changes	<applychanges></applychanges>			
Sutter MPC-BaudRate	128000			
Sutter MPC-Calibration	<calibration></calibration>			
Sutter MPC-Current Manipulator	1			
Sutter MPC-Current X	24.412 4	E F		
Sutter MPC-Current Y	24.967 4	•		
Sutter MPC-Current Z	4 4	•		
Sutter MPC-Description	Sutter MPC200/ROE200 driver			
Sutter MPC-Device Type #1	Manipulator - Right Handed			
Sutter MPC-Device Type #2	Manipulator - Left Handed			
Sutter MPC-Device Type #3	Manipulator - Right Handed			
Sutter MPC-Device Type #4	Manipulator - Left Handed			
Sutter MPC-Diagonal Angle	Manipulator - Left Handed			
Sutter MPC-Diagonal Mode	Manipulator - Right Handed			
Sutter MPC-Fine X	Translator			
Sutter MPC-Fine Y	0 <	•		
Sutter MPC-Fine Z	0 4	- Þ.		
Sutter MPC-Firmware Version	v3.15			
Sutter MPC-Link Angle #1	D			
Sutter MPC-Link Angle #2	o			
Sutter MPC-Link Angle #3	o			
Sutter MPC-Link Angle #4	0			
Sutter MPC-Link Master	0 4	- F		
Sutter MPC-Link Movement #1	0 • …	•		
Sutter MPC-Link Movement #2	0 • •	- Þ.		
Sutter MPC-Link Movement #3	0 • •	•		
Sutter MPC-Link Movement #4	0 • …	•		
Sutter MPC-Link Z	0 • •	- Þ.		
Sutter MPC-MP #1 Position	X=24412.44 Y=24967.00 Z=4.00			
Sutter MPC-MP #2 Position	X=24891.00 Y=14502.06 Z=3622.50			
Sutter MPC-MP #3 Position	X=11754.88 Y=5922.19 Z=11589.56			
Sutter MPC-MP #4 Position	X=6787.56 Y=1585.63 Z=3608.25			
Sutter MPC-Memory Recall	00: <memory recall=""></memory>			

To calibrate the angles of the pipettes with respect to the translator:

Choose the right handed manipulator, left handed manipualtor, translator for each device first.
 Get both pipettes in field of view. Mark the location of each pipette tip on the screen with a marker.

HINT: Memorize a Work Position for each device using the ROE. This would help retrieve the manipulator quicker in case of an error.

3) Under the	Property Browser					
Calibration menu select Calibration Set#1.	♥ Show cameras ♥ Show shutters ♥ Show stages	Refresh! w read-only properties	only properties			
4) On the ROE select the translator. Make	Show discrete changers Show other devices					
an X-axis only move	Property	Value				
with the translator	Sutter MPC-Action Command	<action></action>				
with the translator.	Sutter MPC-Apply Changes	<applychanges></applychanges>	<applychanges></applychanges>			
	Sutter MPC-BaudRate	128000	128000			
5) Switch to Right-	Sutter MPC-Calibration	<calibration></calibration>	<calibration></calibration>			
handed manipulator	Sutter MPC-Current Manipulator	<calibration></calibration>				
and move X and Y	Sutter MPC-Current X	Calculate Link Angles	Calculate Link Angles			
avag to get the pipette	Sutter MPC-Current Y	Clear				
axes to get the pipette	Sutter MPC-Current Z	Goto #1				
back to the mark for	Sutter MPC-Description	Goto #2				
pipette one in Step 2.	Sutter MPC-Device Type #1	Set Calibrate #1	Set Calibrate #1			
	Sutter MPC-Device Type #2	Set Calibrate #2 Maninulator - Right Handed	Set Calibrate #2 Manipulator - Right Handed			
6) Switch to Left-	Sutter MPC-Device Type #4	Manipulator - Right Handed	Manipulator - Right Handed			
bandad maninulatan	Sutter MPC-Diagonal Angle	45 1	- +			
nanded manipulator	Sutter MPC-Diagonal Mode	Off	Off			
and move its X and Y	Sutter MPC-Fine X	0 <	4			
axes to the mark for	Sutter MPC-Fine Y	0 <	- F			
pipette two in Step 2.	Sutter MPC-Fine Z	0 <	+			
p.p	Sutter MPC-Firmware Version	v3.15				
	Sutter MPC-Link Angle #1	D	0			
/) In the Calibration	Sutter MPC-Link Angle #2	0	0			
drop down menu select	Sutter MPC-Link Angle #3	0				
Calibration Set#2.	Sutter MPC-Link Angle #4	D				

8) Select Calibration angle Calculation.

The three angles appear as Link Angles 1, 2, 3. Make sure the angles are reasonable. Using the above method of calculation, the translator's angle would be zero. Remember a negative number means a left handed manipulator's angle of deviation from orthogonal in a counter clockwise rotation from the negative X axis.

A positive number is the angle of deviation of the right handed manipulator from an orthogonal position in a clockwise rotation from the positive X axis.

The calculated angles can be edited.

MPC Link Master

The Link Master **must be off** during the above calibration calculations.

When the link master is turned on, all the Link Movement devices are turned on. Turn off the devices that are not part of the linked moves individually. Each experiment will require a different number of the manipulators/translators to be linked. To enable a link the scroll bar is moved left to right and the number to the left changes from a 0 to a 1, 0 corresponds to off and 1 indicates the link is active.

Sutter MPC-Link Master	1		4 III -
Sutter MPC-Link Movement #1	1	<	4
Sutter MPC-Link Movement #2	0	III	•
Sutter MPC-Link Movement #3	1	•	4 III
Sutter MPC-Link Movement #4	0	III	•
Sutter MPC-Link Z	0	III	•

When the Link Master is turned on, ANY move made with the ROE in one linked device will result the other linked device(s) making a move (using the angular correction calculations).

In Linked Mode the ROE is the active device. Be careful when moving with link enabled.

MPC Link Z

Unlike the X and Y axes, the Z-axis movement is a free of angular dependence. For safety reasons, the link of the Z-axis can be turned on or off (Default is off). *We recommend keeping the Z-Link off. Find a safe Z-height for the linked pipette(s) and then make linked moves without the Z-axis linked.*

MPC Memory Set/ MPC Memory Recall

 μ -Manager allows for users to define up to 16 sets of X, Y, Z coordinates. Each set of coordinates will have the device number memorized as well. The Memory Set enables movement of the pipettes to different areas on the specimen without going Home first. As mentioned previously, to use the ROE's Work Position, the manipulator must go Home first.